

Mobile Computing

#	Actual Date	Topic	
1	2017-10-02	Introduction	
2	2017-10-04	History	
3	2017-10-09	Lua	
4	2017-10-11	C#	
5	2017-10-16	Corona	
6	2017-10-23	Xamarin	
7	2017-10-25	Group meeting	
8	2017-10-30	Group meeting	
9	2017-11-06	Hardware	
10	2017-11-08	GPU or LuaOOP	
11	2017-11-13	Paper A: Facebook	
12	2017-11-15	Events	
13	2017-11-27	Performances	
14	2017-11-29	Internationalization	
15	2017-12-04	Paper B: Instagram	
16	2017-12-06	Group meeting	
17	2017-12-06	Group meeting	
18	2017-12-11	UI and UX	
19	2017-12-13	iOS	
20	2017-12-13	Android	
21	2017-12-20	Paper C: News	
22	2017-12-20	AppStores	
23	2018-01-08	Group meeting	
24	2018-01-10	Paper D: Snapchat	
25	2018-01-15	Accessibility	
26	2018-01-17	Tools	
27	2018-01-22	Group meeting	
28	2018-01-24	Group meeting	